



INCUVU

A PEOPLE CAN FLY STUDIO

WORK WITH US

PUSHING BOUNDARIES IN **VR GAMING**

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WHAT WE STAND FOR

**WE USHER PEOPLE INTO
VIRTUAL REALITY, CREATING
IMMERSIVE WORLDS THAT
FEEL ALIVE. STEP BEYOND
THE SCREEN AND EXPERIENCE
GAMING LIKE NEVER BEFORE.**

OUR OFFER

1

PORT

FLAT GAMES TO VR.

2

CREATE

NEW VR GAMES
BASED ON NEW OR
EXISTING IPS.

3

SUPPORT

WE COVER THE ENTIRE **PRODUCTION** PROCESS
– FROM PITCH DECK TO POST-RELEASE SUPPORT.

WE HANDLE THE ENTIRE GAME **RELEASE** PROCESS
AND SUPPORT SALES AFTER LAUNCH.

WE WORK IN A **WORK-FOR-HIRE** MODEL
WITH A **REVENUE-SHARING** AGREEMENT.

WHY INCUVO

INCUVO SPECIALIZES IN VR GAME DEVELOPMENT AND OUR BEST ADVANTAGES CONSIST OF BUT ARE NOT LIMITED TO:

1

EFFICIENT DEVELOPMENT

Our proprietary **VR framework** allows us to significantly **reduce the cost and production time** of VR games.

2

GENRE EXPERTISE

Experience gained from developing games in the horror, survival, and shooter genres.

3

SKILLED VR TEAM

A team of 20+ professionals with extensive experience in VR.

4

PRODUCTION EXCELLENCE

High standards in production processes and security.

5

SPECIALIZED QA

In-house QA team specialized in VR game testing.

6

MULTI-PLATFORM

We develop games for **all VR platforms**.

7

INDUSTRY PARTNERSHIPS

Close collaboration with major platforms such as **Meta, Sony, Pico, HTC** and **Samsung**

8

SUSTAINED GAME SUCCESS

A large player base and experience in launching and sustaining game sales post-release.

WHO WE ARE

WE ARE INCUBO, A POLISH VR GAME DEVELOPMENT STUDIO BASED IN KATOWICE, FOUNDED IN 2012.

With expertise in VR game porting, production, and proprietary IPs, pushing the boundaries of virtual reality. Our goal is to become a global leader in VR gaming through continuous innovation and creativity.

Since 2021, we have been publicly traded on the Warsaw Stock Exchange (NewConnect), with PCF Group S.A. as our majority shareholder.



2026

INSIDE **INCUBO**



OUR TEAM

20+ skilled professionals specializing in VR development.

A mix of **industry veterans and emerging talent** in game design, engineering, and art.

Passionate about **pushing VR boundaries** and creating immersive experiences.

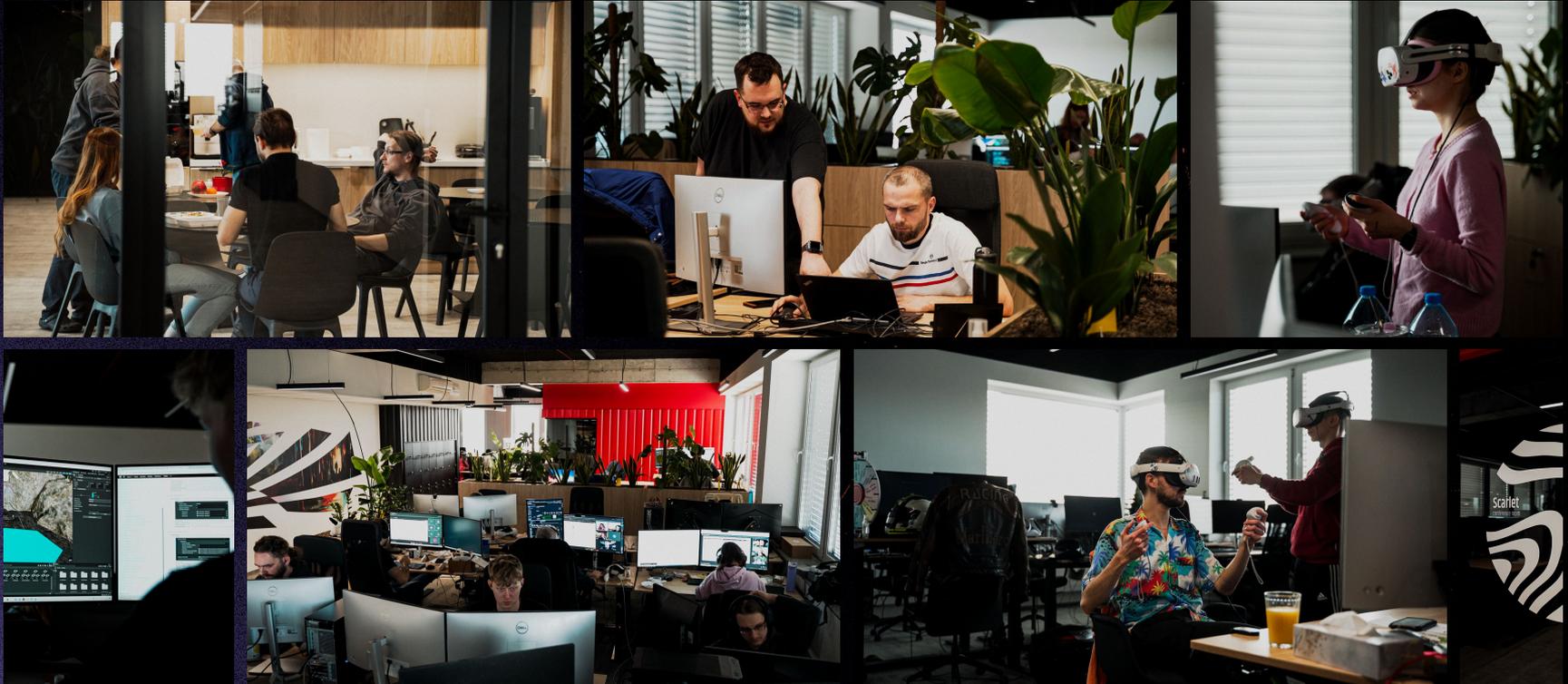
Collaborative culture that blends **technical expertise with creative innovation.**

Dedicated to **expanding our capabilities** and shaping the future of VR.

INSIDE **INCUBO**

INCUBO
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OUR BASE IN KATOWICE



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INSIDE **INCUBO**

Incubo

A PEOPLE CAN FLY STUDIO

GAMES

THAT DEFINE US

**KEY
PROJECTS**

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LAYERS OF FEAR VR

A psychological horror experience that immerses you in the mind of a tormented painter as you explore a constantly shifting, eerie mansion filled with disturbing visions.



ENGINE:



RELEASE DATE:

December 10, 2019

PLATFORMS:



BLAIR WITCH VR

A tense, atmospheric horror game set in the dark woods of the Black Hills, where you uncover supernatural mysteries with your loyal dog, Bullet.



ENGINE:



RELEASE DATE:

June 25, 2021 (Meta Quest),
August 12, 2021 (PSVR)

PLATFORMS:





GREEN HELL VR

A realistic survival adventure in the Amazon rainforest, where you must hunt, craft, and manage your sanity while uncovering a gripping story.

CREEPY  JAR

ENGINE:

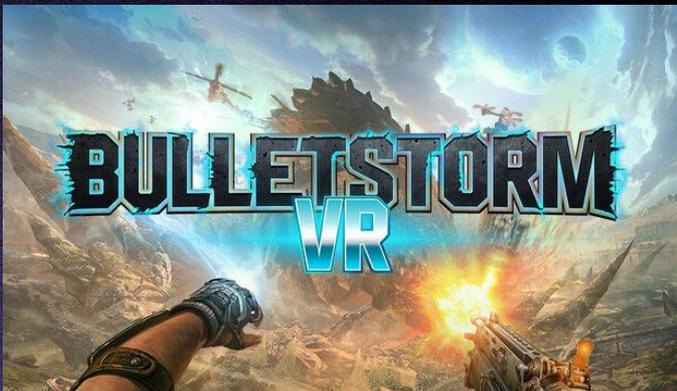


RELEASE DATE:

April 7, 2022 (Meta Quest)
June 9, 2022 (PC VR)
June 15, 2023 (HTC)
August 15, 2023 (PS VR2)
October, 2022 (PICO)
October, 2025 (GALAXY XR)

PLATFORMS:

 Meta Quest  PlayStation VR2
 STEAM VR  PICO  VIVE
Galaxy XR



BULLETSTORM VR

A fast-paced, over-the-top FPS that lets you execute stylish, brutal kills using an energy leash and powerful weapons in a chaotic sci-fi world.

PEOPLE CAN FLY

ENGINE:

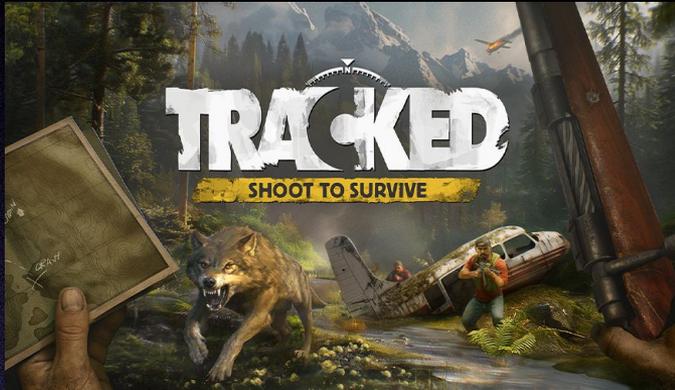


RELEASE DATE:

January 18, 2024
(Meta Quest, PS VR2, PC VR)
September 19, 2024 (PICO)

PLATFORMS:

 Meta Quest  PlayStation VR2
 STEAM VR  PICO  VIVE



TRACKED: Shoot To Survive

A realistic VR action-survival shooter set in the untamed forests of the Canadian wilderness, where you must fight, endure, and stay alive against relentless threats.

PEOPLE CAN FLY

ENGINE:



RELEASE DATE:

November 13, 2025

PLATFORMS:



PIRATES VR: Jolly Roger

A thrilling pirate adventure in a Caribbean paradise, where you explore breathtaking islands, hunt for glittering treasure, and share the journey with a witty parrot on your shoulder.

SPLIT LIGHT

studio

ENGINE:



RELEASE DATE:

February 5, 2026

PLATFORMS:



INSIDE **INCUVO**

LET'S TALK



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